math**overflow**

Open Science Summit October 22, 2011 Anton Geraschenko 🔶 11,995 • 2 • 38 • 89 | log out | admin | mod | tools | faq | how to ask | meta Q search



If there's something you don't understand ...

If there's something you don't understand ... there's a simpler thing you don't understand.

If there's something you don't understand ... there's a simpler thing you don't understand.

How to do mathematics:

- 1. Figure out what should be true.
- 2. Try to prove (or disprove) it.
- 3. When you fail, distill your failure:
 - pick a specific example you cannot resolve,
 - add hypotheses, or
 - remove hypotheses.
- 4. Repeat.

If you find a question interesting, somebody else will too.

If you find a question interesting, somebody else will too. If you can't answer a simple question, maybe somebody else can.

If you find a question interesting, somebody else will too. If you can't answer a simple question, maybe somebody else can.

Why ask a question on MO?

- 1. You want to know the answer.
- 2. Preparing the question for MO forces you to think clearly about the question.
- 3. Even if it doesn't get answered,
 - you may end up with a better question, and
 - you have your thoughts about it recorded.

Why answer a question on MO?

Why answer a question on MO?

I started reading MathOverflow a few months ago, and currently for me it is by far the best online way to find out about current events in math research (at least in my area—number theory). It's just stunning the number of new results and links to key papers I've found on MathOverflow."

- William Stein

 Overcome technical obstacles. Find the right people to collaborate with.

- Overcome technical obstacles. Find the right people to collaborate with.
- Learn a lot!

- Overcome technical obstacles. Find the right people to collaborate with.
- Learn a lot!
- Share/learn "professional secrets."

- Overcome technical obstacles. Find the right people to collaborate with.
- Learn a lot!
- Share/learn "professional secrets."
- Meet people. Network by <u>doing mathematics</u> rather than "networking."

What makes it work?

The StackExchange software is awesome!

- very low-friction
- Google-friendly
- tags, badges, …

Voting

Reputation points

Voting makes for a high signal-to-noise ratio

Reputation points

Voting makes for a high signal-to-noise ratio

Reputation points make MO fun, but more importantly scalable.

- no reputation: ask/answer questions
- little reputation: vote up, leave comments, vote down
- more reputation: retag, edit, vote to close/reopen

What makes it work?

What makes it work? Mathematicians

What makes it work? Mathematicians

- we love asking, thinking about, and answering questions
- we revisit the same ground many times

What makes it work?

What makes it work? Community

What makes it work? Community

Meta (meta.mathoverflow.net) is a separate discussion forum where we decide on community standards.

- Developing standards is critical for a self-moderating community.
- Maintains the purity of the main site.